

David Lawful and Marc Gilutin Memorial No Limit Hold'em Crapshoot Tournament Structure

Time: Monday, July 17, 2023 at 6:00 pm

Initial Chips: T10000

Rounds: All levels are 15 minutes. 9 handed tables.

During the first hour, unlimited rebuys of T10000 are available for \$60 to players with less than T10000. All players may add-on for \$60 at the first break. Instead of being added to the prize pool, all rebuy and add-on proceeds will be donated to the winner's choice of Bicycle Colorado, the Hudson Event Center, Child's Play, or Game to Grow.

No Limit Hold'em Crapshoot plays like regular No Limit Hold'em, except in lieu of a turn card, the button rolls two dice. The roll of the dice represents the value of the rank of the turn "card" (a value of 11 is a Jack, a value of 12 is a Queen, and the turn "card" can never be a King or an Ace). The turn "card" has no suit UNLESS: (a) craps (2, 3, or 12) is rolled in which case the turn "card" plays as any suit, (b) hard four (2-2) or six (3-3) is rolled in which case the turn "card" plays as any black suit, or (c) hard eight (4-4) or hard ten (5-5) is rolled in which case the turn "card" plays as any red suit. If the button rolls a 7 or 11, they win a big blind from the pot (if the player was all in, winning the big blind from the pot makes them no longer all in pending turn and river action). If the button rolls craps (2, 3, or 12), they must pay two big blinds to the pot (unless they are all in).

Each hand the big blind will post an ante equal to the amount of the big blind. If the player in the big blind does not have enough chips to post both the ante and the big blind, the big blind will be posted before the ante. When the final table reaches four handed play, the ante will be reduced to the amount of the small blind.

Late registration will be allowed until the end of the first break (or later at the discretion of the Organizers).

Level	Blinds	Ante (BB)	Level	Ante	Ante (BB)	
1	100–100	100	19	5,000-10,000	10,000	
2	100–100	100	20	6,000-12,000	12,000	
3	100–200	200	21	8,000-16,000	16,000	
4	200–300	300	22	10,000-20,000	20,000	
End of R	ebuy Period. Break f	or 10 minutes.	Break for 1	0 minutes.		
5	200–400	400	23	12,000–24,000	24,000	
6	300-500	500	24	15,000-30,000	30,000	
7	300–600	600	25	20,000-40,000	40,000	
8	400-800	800	26	25,000-50,000	50,000	
9	500-1,000	1,000	27	30,000-60,000	60,000	
10	600–1,200	1,200	28	40,000-80,000	80,000	
Break for	10 minutes. Remove	T100 chips.	Break for 10 minutes.			
11	1,000-1,500	1,500	29	50,000-100,000	100,000	
12	1,000-2,000	2,000	30	60,000-120,000	120,000	
13	1,500-2,500	2,500	31	80,000-160,000	160,000	
14	1,500-3,000	3,000	32	100,000-200,000	200,000	
15	2,000-4,000	4,000	33	120,000-240,000	240,000	
16	2,500-5,000	5,000	34	150,000-300,000	300,000	
Break for	Break for 10 minutes. Remove T500 chips.			Break for 10 minutes.		
17	3,000-6,000	6,000	35	200,000-400,000	400,000	
18	4,000-8,000	8,000	36	250,000-500,000	500,000	

For All BARGE Poker Tournaments: To facilitate table balancing and fairness, a player chosen to move to balance a table will be selected based on position from the button instead of from a random draw.

Chip Races: No one will be allowed to bust out in the chip race. Anyone in such danger will receive one higher denomination chip.



California Lowball Tournament Structure

Time: Tuesday, July 18, 2023 at 11:00 am

Initial Chips: T10000

Rounds: All levels are 20 minutes. 8 handed tables.

Late registration will be allowed until the end of the first break (or later at the discretion of the Organizers).

Level	Limits	Blinds
1	200-400	100-200
2	300-600	200-300
3	400-800	200-400
4	600-1,200	300-600
5	800-1,600	400-800
Break fo	or 10 minutes. Remo	ove T100 chips.
6	1,000-2,000	500-1,000
7	1,500-3,000	1,000-1,500
8	2,000-4,000	1,000-2,000
9	3,000-6,000	1,500-3,000
10	4,000-8,000	2,000-4,000
Break fo	or 10 minutes. Remo	ve T500 chips.
11	6,000-12,000	3,000-6,000
12	8,000-16,000	4,000-8,000
13	10,000-20,000	5,000-10,000
14	12,000-24,000	6,000-12,000
15	15,000-30,000	7,500-15,000
Break fo	or 10 minutes.	
16	20,000-40,000	10,000-20,000
17	30,000-60,000	15,000-30,000
18	40,000-80,000	20,000-40,000
19	60,000-120,000	30,000-60,000
20	80,000-160,000	40,000-80,000
Break fo	or 10 minutes.	
21	100,000-200,000	50,000-100,000
22	120,000-240,000	60,000-120,000
23	150,000-300,000	75,000-150,000
24	200,000-400,000	100,000-200,000
25	300,000-600,000	150,000-300,000

Game Rules

California Lowball is played with a 52 card deck plus a joker, which plays as the lowest non-pairing card in the player's hand. Each player is dealt five cards face down, followed by a round of betting at the lower limit. Then each player in turn discards zero to five cards from their hand. Once all of the discards have been announced, the dealer will deal each player an appropriate number of replacement cards. This is followed by a round of betting at the upper bet limit, and then a showdown with the lowest hand winning. Aces are always low, and straights and flushes do not count against for evaluation of the best hand. The best possible hand is a wheel (A2345).

Note that for this tournament, check raising is allowed, and the Sevens Rule will not be in effect.

For All BARGE Poker Tournaments: To facilitate table balancing and fairness, a player chosen to move to balance a table will be selected based on position from the button instead of from a random draw.

Chip Races: No one will be allowed to bust out because of the chip race. Anyone in such danger will receive one higher denomination chip.



Limit 6 Game HORSE + Lazy Pineapple High Tournament Structure

Time: Tuesday, July 18, 2023 at 5:00 pm

Initial Chips: T10000

Rounds: All levels are 20 minutes. 8 handed tables. Game changes every 8 hands.

All games are played fixed limit. Games will be played in the order Hold'em, Omaha 8 or Better, Razz, Stud, Stud 8 or Better, Lazy Pineapple High. The tournament and final table will

begin with Hold'em.

Late registration will be allowed until the end of the first break (or later at the discretion of the Organizers).

Level	Limits	Blinds	Antes	Bring-in	Lazy
1	100-200	50-100	25	25	gam
2	150-300	75-150	25	50	three
3	200-400	100-200	50	50	card
4	300-600	150-300	50	100	poin
5	400-800	200-400	75	150	like
Break fo	or 10 minutes. Remo	ve T25 chips			use
6	600-1,200	300-600	100	200	they
7	800-1,600	400-800	100	300	0
8	1,000-2,000	500-1,000	200	300	
9	1,200-2,400	600-1,200	200	400	For
10	1,500-3,000	800-1,500	300	500	Tou
Break fo	or 10 minutes. Remo	ove T100 chips			bala
11	2,000-4,000	1,000-2,000	500	500	chos
12	3,000-6,000	1,500-3,000	500	1,000	will k
13	4,000-8,000	2,000-4,000	1,000	1,000	from
14	6,000-12,000	3,000-6,000	1,000	2,000	rand
15	8,000-16,000	4,000-8,000	1,500	2,500	
Break fo	or 10 minutes. Remo	ove T500 chips.			Chir
16	10,000-20,000	5,000-10,000	2,000	3,000	Chip No c
17	12,000-24,000	6,000-12,000	2,000	4,000	beca
18	15,000-30,000	8,000-15,000	3,000	5,000	such
19	20,000-40,000	10,000-20,000	4,000	6,000	dend
20	30,000-60,000	15,000-30,000	5,000	10,000	doni
Break fo	or 10 minutes.				
21	40,000-80,000	20,000-40,000	7,000	15,000	The
22	60,000-120,000	30,000-60,000	10,000	20,000	and
23	80,000-160,000	40,000-80,000	15,000	25,000	table
24	100,000-200,000	50,000-100,000	20,000	30,000	
25	120,000-240,000	60,000-120,000	25,000	40,000	

Lazy Pineapple High is a flop game where each player is dealt three cards. Players keep all their cards; no cards are discarded at any point in the hand. The game plays like Hold'em except players cannot use all three cards in their hand – they may use 0, 1, or 2 at showdown.

For All BARGE Poker

Tournaments: To facilitate table balancing and fairness, a player chosen to move to balance a table will be selected based on position from the button instead of from a random draw.

Chip Races:

No one will be allowed to bust out because of the chip race. Anyone in such danger will receive one higher denomination chip.



No Limit Hold'em Go the Distance Bounty Tournament Structure

Time: Wednesday, July 19, 2023 at 11:00 am (play will end at approximately 5:30 pm)

Initial Chips: T25000

Rounds: Levels 1-17 are 20 minutes. Level 18 is ten hands. 9 handed tables.

Each hand the big blind will post an ante equal to the amount of the big blind. If the player in the big blind does not have enough chips to post both the ante and the big blind, the big blind will be posted before the ante. When the final table reaches four handed play, the ante will be reduced to the amount of the small blind.

Late registration will be allowed until the end of the first break (or later at the discretion of the Organizers).

Level	Blinds	Ante (BB)	Prize Pool Details
1	100–200	200	
2	200–300	300	There is a housely of \$25 on each player. This amount
3	200–400	400	There is a bounty of \$25 on each player. This amount will be set aside from each player's buy-in to fund the
4	300–600	600	bounty prize pool.
5	400–800	800	200y p
6	500–1,000	1,000	
Break for	10 minutes.		After the completion of level 18, the remaining prize pool (\$75 per entry) will be distributed among the
7	600–1,200	1,200	remaining players proportionally to their chip counts.
8	800–1,500	1,500	Surviving players can also redeem their own \$25
9	1,000–2,000	2,000	bounty.
10	1,200–2,400	2,400	
11	1,500–3,000	3,000	
12	2,000-4,000	4,000	
Break for	10 minutes. Remove T1	00 chips.	
13	2,500-5,000	5,000	
14	3,000-6,000	6,000	
15	4,000-8,000	8,000	
16	5,000-10,000	10,000	
17	6,000-12,000	12,000	
18	8,000-15,000	15,000	
Tournam	ent concludes.		

For All BARGE Poker Tournaments:

To facilitate table balancing and fairness, a player chosen to move to balance a table will be selected based on position from the button instead of from a random draw.

Chip Races:

No one will be allowed to bust out because of the chip race. Anyone in such danger will receive one higher denomination chip.

There will be a redraw of seats for the final table, **but no break**.



Coney Island Whitefish Memorial CHORSE Tournament Structure

Time: Wednesday, July 19, 2023 at 9:00 pm Initial Chips: T16000

Levels 1-3 are two orbits of each of the two games per table. Level 4 is 12 total hands consisting of two rotations through CHORSE (starting with C), playing one hand of each game in order. Level 5 is one hand per remaining team with each team choosing which game to play for one hand.

Level	Antes	Bring-in	Blinds	Limit
1	25	25	75-150	150-300
2	50	75	100-200	200-400
3	75	100	150-300	300-600
4	100	150	200-400	400-800
5	150	200	300-600	600-1,200

Rules for the Team CHORSE competition

- 1. In the event of any discrepancy in the rules, CHORSE director Kevin Un's decision will be final.
- 2. Each team will consist of six players, and each player will play one of six games: Crazy Pineapple High/Low, Hold'em, Omaha High/Low, Razz, 7-Card Stud, and 7-Card Stud High/Low.
- 3. The event cost is \$480 per team. This entry fee includes T16000 in tournament chips each with a cash value of 2.5 cents (\$400), a prize for the first place team (\$40), and house and staff/dealer fees (\$40). No rebuys will be permitted. Toking during play is encouraged but not required. Tokes collected at the end of the tournament will be given to the floor.
- 4. Each team will be in play on three tables at one time. The first table will feature Hold'em and Omaha/8. The second table will feature Razz and Stud. The third table will feature Crazy Pineapple and Stud/8. At the end of each level, each team's chips will be combined, then divided as equally as possibly among their three tables.
- 5. This year the game order will be: Omaha/8 then Hold'em, Stud then Razz, Stud/8 then Crazy Pineapple.
- 6. Seating assignments will be determined by random draw prior to the event. The button will start in seat 1.
- 7. The button rotates through all seats with chips. After two orbits are complete, players for the next game will rotate in. Normal Las Vegas button moving rules will be used (the button is positioned on the player who was the last to pay a small blind).
- 8. Maximum 9 teams per table. Tables will pause synchronize their play at the end of each round. Tables will be balanced to equal size at the end each round, if necessary.
- 9. In 7-Card Stud ONLY, if there is an open pair on 4th street, a player may make a double-sized bet.
- 10. If there are more than 9 teams at the start of the tournament, the tables are combined if/when the total number of teams reaches 8. Once this threshold is reached, each table finishes its current orbit, new seats are drawn for the final table, and play resumes at the same point it left off.
- 11. During the first two levels of play, teams may use alternate players (i.e., players not on their official roster of six players). Alternates may be allowed during later rounds at the discretion of the tournament director.
- 12. No alternate player may play for more than one team.
- 13. No player may play more than one type of game.
- 14. If a player is absent, they are still responsible for the blinds/antes.
- 15. At the end of level 3, the top six teams in chip count will proceed to the official CHORSE final table and level 4. Any remaining teams will be eliminated and cashed out.
- 16. Beginning in level 4, ALL team members may participate in ALL hands if they so choose.
- 17. After the completion of the 12 hands that make up level 4, level 5 will be played. Level 5 consists of a number of hands equal to the number of teams remaining. Beginning clockwise from the dealer, each team will select one CHORSE game to play. There will be a chip count after each hand. After the final hand, the team with the most chips will be declared the winner and (1) have their name engraved on the perpetual CHORSE plaque, (2) win the CHORSE trophies, and (3) win the first place cash prize.
- 18. At the end of the tournament, or when a team is eliminated, each team will receive \$1 in cash for each T40 they have remaining.



3 Hand Hold'em Tournament Structure

Time: Thursday, July 20, 2023 at 10:00 am

Initial Chips: T10000

Rounds: All levels are 20 minutes. 6 handed tables.

Players are dealt 6 cards and separate them into three 2 card Hold'em hands. Once the 3 hands are set, they cannot be changed. Thereafter the game plays like Hold'em, except that each remaining player discards one hand after the flop (before the betting) and another after the turn (before the betting), leaving players with only one hand going to the river.

Late registration will be allowed until the end of the first break (or later at the discretion of the Organizers).

Level	Limits	Blinds
1	100-200	50-100
2	150-300	75-150
3	200-400	100-200
4	300-600	150-300
5	400-800	200-400
Break fo	or 10 minutes. Remo	•
6	600-1,200	300-600
7	800-1,600	400-800
8	1,000-2,000	500-1,000
9	1,200-2,400	600-1,200
10	1,500-3,000	800-1,500
Break fo	or 10 minutes. Remo	ove T100 chips.
11	2,000-4,000	1,000-2,000
12	3,000-6,000	1,500-3,000
13	4,000-8,000	2,000-4,000
14	6,000-12,000	3,000-6,000
15	8,000-16,000	4,000-8,000
Break fo	or 10 minutes. Remo	ove T500 chips.
16	10,000-20,000	5,000-10,000
17	12,000-24,000	6,000-12,000
18	15,000-30,000	7,500-15,000
19	20,000-40,000	10,000-20,000
20	30,000-60,000	15,000-30,000
Break fo	or 10 minutes.	
21	40,000-80,000	20,000-40,000
22	60,000-120,000	30,000-60,000
23	80,000-160,000	40,000-80,000
24	100,000-200,000	50,000-100,000
25	120,000-240,000	60,000-120,000

For All BARGE Poker Tournaments: To facilitate table balancing and fairness, a player chosen to move to balance a table will be selected based on position from the button instead of from a random draw.

Chip Races: No one will be allowed to bust out because of the chip race. Anyone in such danger will receive one higher denomination chip.



Blinds

Level

Pot Limit Omaha (with lammers) Tournament Structure

Time: Thursday, July 20, 2023 at 4:00 pm

Initial Chips: T10000 + 2 lammers worth T5000 each for T20000 total.

Rounds: All levels are 25 minutes. 9 handed tables.

Call

Late registration will be allowed until the end of the first break (or later at the discretion of the Organizers).

Or Raise To*

1 2	50-100 75-150	100 150	200-350 300-525
3	100-200	200	400-700
4	150-300	300	600-1,050
Break f	or 10 minutes.		
5	200-400	400	800-1,400
6	300-600	600	1,200-2,100
7	400-800	800	1,600-2,800
8	600-1,200	1,200	2,400-4,200
Break f	or 10 minutes. Remo	ve T25 chip	S.
9	800-1,600	1,600	3,200-5,600
10	1,000-2,000	2,000	4,000-7,000
11	1,500-3,000	3,000	6,000-10,500
12	2,000-4,000	4,000	8,000-14,000
Break f	or 10 minutes. Remo	ove T100 an	d T500 chips.
All unu	used lammers must	be redeeme	ed.
13	3,000-6,000	6,000	12,000-21,000
14	4,000-8,000	8,000	16,000-28,000
15	6,000-12,000	12,000	24,000-42,000
16	8,000-16,000	16,000	32,000-56,000
Break f	or 10 minutes.		
17	10,000-20,000	20,000	40,000-70,000
18	15,000-30,000	30,000	60,000-105,000
19	20,000-40,000	40,000	80,000-140,000
20	30,000-60,000	60,000	120,000-210,000
Break f	or 10 minutes.		
21	40,000-80,000	80,000	160,000-280,000
22	60,000-120,000	120,000	240,000-420,000
23	80,000-160,000	160,000	320,000-560,000
24	100,000-200,000	200,000	400,000-700,000

Any number of lammers may be converted to tournament chips between hands. For example, they may both be cashed in at the beginning of the tournament to create a T20000 stack, or they may be cashed in one at a time after the player loses his or her stack, or any combination in between. If a player busts and has both lammers remaining, they may redeem either one or both before the next hand. If not used earlier, all lammers must be cashed in at the end of level 12.

*The "Raise To" column assumes that you are first to enter the pot after the blinds pre flop. The maximum raise is determined by the size of the pot, after first adding your implied call of the action to you. The minimum raise is the size of the last blind or raise.

For All BARGE Poker Tournaments:

To facilitate table balancing and fairness, a player chosen to move to balance a table will be selected based on position from the button instead of from a random draw.

Chip Races:

No one will be allowed to bust out because of the chip race. Anyone in such danger will receive one higher denomination chip.



Time: Thursday, July 20, 2023 at 8:00 pm

Initial Chips: T10000

Rounds: All levels are 18 minutes. 6 handed tables. Game changes every 6 hands. The button will

freeze during Mexican Poker hands. The tournament and final table will begin with Korean.

Late registration will be allowed until the end of the first break (or later at the discretion of the Organizers).

Level	Limits	Korean Blinds	Mexican Antes	Game Rules
1	100-200	50-100	25	Korean: Korean is a split pot triple draw game
2	150-300	75-150	50	player with blinds and qualifiers of any pair for high and any unpaired hand for low. Korean
3	200-400	100-200	50	hands are A-5 lowball style, and flushes/
4	300-600	150-300	75	straights do not count against the low hand. If
5	400-800	200-400	100	there is no qualifying hand in one direction at showdown, the entire pot is awarded to the best
6	600-1,200	300-600	150	hand in the other direction.
Break fo	r 10 minutes, Remov	ve T25 chips		Mexican Poker: Mexican poker is a five card
7	800-1,600	400-800	200	stud game player with antes. A deck of 41 cards
8	1,000-2,000	500-1,000	300	is used with the 8s, 9s, and tens removed and a joker added. Flushes outrank full houses;
9	1,200-2,400	600-1,200	300	otherwise, standard poker hand rankings apply.
10	1,500-3,000	800-1,500	400	Straights continue through the stripped cards
11	2,000-4,000	1,000-2,000	500	(e.g., 567JQ is a straight). If dealt face up, the joker plays as a bug (i.e., an ace or to complete
12	3,000-6,000	1,500-3,000	700	a straight or flush). If dealt face down, the joker
Break fo	r 10 minutes. Remov	e T100 chips		is completely wild (even if it is later turned up).
13	4,000-8,000	2,000-4,000	1,000	All players ante. Beginning to the left of the
14	6,000-12,000	3,000-6,000	1,500	dealer, players are dealt one card face down and one card face up. The player with the high
15	8,000-16,000	4,000-8,000	2,000	card by suit (the joker is the highest ace) must
16	10,000-20,000	5,000-10,000	2,500	make a forced bet at either the upper or lower
17	12,000-24,000	6,000-12,000	3,000	betting limit. If the lower bet is made, players may raise in the amount of either betting limit (all
18	15,000-30,000	7,500-15,000	4,000	raises must be at least equal to the size of the
Break fo	r 10 minutes, Remov	ve T500 chips		last bet). Then each player must decide whether
19	20,000-40,000	10,000-20,000	5,000	to receive their next card face up, or to expose their down card and receive their next card face
20	30,000-60,000	15,000-30,000	7,000	down. Players receive their cards, followed by a
21	40,000-80,000	20,000-40,000	10,000	round of betting beginning with the highest hand
22	60,000-120,000	30,000-60,000	15,000	showing, who can check or bet either the upper
23	80,000-160,000	40,000-80,000	20,000	or lower limit; then each player must decide how to receive their next card. This continues until
24	100,000-200,000	50,000-100,000	25,000	the betting round after each player has five cards is complete, followed by the showdown.

For All BARGE Poker Tournaments: To facilitate table balancing and fairness, a player chosen to move to balance a table will be selected based on position from the button instead of from a random draw.

Chip Races: No one will be allowed to bust out because of the chip race. Anyone in such danger will receive one higher denomination chip.



TOC-Style Tournament Structure

Time: Friday, July 21, 2023 at 10:30 am T15000. 8 handed tables.

During levels 1-12, two of the three games will be played. Hold'em rounds will be 15 minutes, Stud rounds will be 18 minutes, and Omaha/8 rounds will be 22 minutes. Level 13 onward will be No Limit Hold'em with 20 minutes levels.

For each hand of the No Limit Hold'em rounds, the big blind will post an ante equal to the amount of the big blind. If the player in the big blind does not have enough chips to post both the ante and the big blind, the ante will be posted before the big blind. When the final table reaches four handed play, the ante will be reduced to the amount of the small blind.

Late registration will be allowed until the end of the first break (or later at the discretion of the Organizers).

Level	Game	Limits	Blinds	Antes	Bring-in	Chip Races: No one will be allowed
1A	Hold'em	150-300	75–150			to bust out because of the chip race.
1B	7 Card Stud	150-300		25	50	Anyone in such danger will receive one higher denomination chip.
2A	Omaha/8	200-400	100-200			one riigher denemination emp.
2B	Hold'em	200-400	100-200			For All BARGE Poker
3A	7 Card Stud	350-700	_	75	100	Tournaments: To facilitate table
3B	Omaha/8	350-700	175–350			balancing and fairness, a player chosen to move to balance a table
Break fo	or 10 minutes.					will be selected based on position
4A	Hold'em	500-1,000	250-500			from the button instead of from a
4B	7 Card Stud	500-1,000		100	200	random draw.
5A	Omaha/8	750-1,500	375-750			There will be a five minute break
5B	Hold'em	750-1,500	375–750			and redraw of seats for the final
6A	7 Card Stud	1,000-2,000		200	400	table.
6B	Omaha/8	1,000-2,000	500-1,000			Minutiae
Break fo	or 10 minutes. Remove	T25 chips.				During stud, the player who is to
7A	Hold'em	1,500-3,000	800–1,500		_	have the button in the forthcoming
7B	7 Card Stud	1,500-3,000		300	600	blind-game will hold the button.
8A	Omaha/8	2,000-4,000	1,000-2,000			Should this player be moved the
8B	Hold'em	2,000-4,000	1,000-2,000			button remains in the spot, and will become a dead button. Should
9A	7 Card Stud	3,000-6,000		500	1,000	another player be moved into this
9B	Omaha/8	3,000-6,000	1,500-3,000			spot, he/she will inherit the button.
Break fo	or 10 minutes. Remove	T100 chips.				The chip-splitting rule is:
10A	Hold'em	4,000-8,000	2,000-4,000			High hand takes precedence over
10B	7 Card Stud	4,000-8,000		1,000	1,500	low hand. • First-to-act takes precedence over
11A	Omaha/8	6,000-12,000	3,000-6,000		_	last-to-act.
Break f	or Dinner. Resume pla	y at 6:45 PM.				Note that it is possible to get
11B	Hold'em	6,000-12,000	3,000-6,000			quartered or sixthed out of the
12A	7 Card Stud	8,000-16,000		1,500	3,000	tournament.
12B	Omaha/8	8,000-16,000	4,000-8,000		_	

Break for 10 minutes. Switch to **No Limit Hold'em** with 20 minute rounds. Remove T500 chips.

Level	Blinds	Ante (BB)	Level	Blinds	Ante (BB)
13	2,000-4,000	4,000	23	60,000-120,000	120,000
14	3,000-6,000	6,000	24	80,000-160,000	160,000
15	4,000-8,000	8,000	25	100,000-200,000	200,000
16	6,000-12,000	12,000	26	150,000-300,000	300,000
17	8,000-16,000	16,000	27	200,000-400,000	400,000
Break fo	or 10 minutes.		Break for	10 minutes.	
18	10,000-20,000	20,000	28	300,000-600,000	600,000
19	15,000-30,000	30,000	29	400,000-800,000	800,000
20	20,000-40,000	40,000	30	600,000-1,200,000	1,200,000
21	30,000-60,000	60,000	31	800,000-1,600,000	1,600,000
22	40,000-80,000	80,000	32	1,000,000-2,000,000	2,000,000
Break fo	or 10 minutes.				



Super Old Timer No Limit Hold'em Tournament Structure

Time: Friday, July 21, 2023 at 7:30 pm

Initial Chips: T25000

Rounds: All levels are 18 minutes. 9 handed tables.

Entry to this event is restricted to players who have attended 20+ BARGEs.

Each hand the big blind will post an ante equal to the amount of the big blind. If the player in the big blind does not have enough chips to post both the ante and the big blind, the ante will be posted before the big blind. When the final table reaches four handed play, the ante will be reduced to the amount of the small blind.

Late registration will be allowed until the end of the first break (or later at the discretion of the Organizers).

Level	Blinds	Ante (BB)	Level	Blinds	Ante (BB)	
1	100–200	200	13	4,000-8,000	8,000	
2	200-300	300	14	6,000-12,000	12,000	
3	200-400	400	15	10,000-15,000	15,000	
4	300–600	600	16	10,000-20,000	20,000	
5	400-800	800	17	15,000-25,000	25,000	
6	600–1,200	1,200	18	15,000–30,000	30,000	
Break for	10 minutes.		Break for 10 minutes.			
7	800-1,600	1,600	19	20,000-40,000	40,000	
8	1,000-2,000	2,000	20	30,000-60,000	60,000	
9	1,500-2,500	2,500	21	40,000-80,000	80,000	
10	1,500-3,000	3,000	22	50,000-100,000	100,000	
11	2,000-4,000	4,000	23	60,000-120,000	120,000	
12	3,000–6,000	6,000	24	100,000-150,000	150,000	
Break for 10 minutes. Remove T100 and T500 chips.			Break for	10 minutes.		

For All BARGE Poker Tournaments:

To facilitate table balancing and fairness, a player chosen to move to balance a table will be selected based on position from the button instead of from a random draw.

Chip Races:

No one will be allowed to bust out because of the chip race. Anyone in such danger will receive one higher denomination chip.



TOC 2.0 Tournament Structure

Time: Friday, July 21, 2022 at 8:00 pm

Initial Chips: T10000

Rounds: All levels are 20 minutes. 6 handed tables. Games change every 6 hands.

This tournament consists of a mix of limit Crazy Pineapple High, Big O (8 or better), and Super Stud (8 or better). During the stud hands the button will freeze in place. The tournament and final table will begin with Crazy Pineapple High.

Late registration will be allowed until the end of the first break (or later at the discretion of the Organizers).

Level 1 2 3 4 5	Limits 100-200 150-300 200-400 300-600 400-800	Blinds 50-100 75-150 100-200 150-300 200-400	Antes 25 25 50 50 75	Bring-in 25 50 50 100 150	Game Rules Crazy Pineapple High is played like Hold'em except that players are dealt three cards before the flop and discard one after the flop betting.
Break for 6 7 8 9 10	or 10 minutes. Remo 600-1,200 800-1,600 1,000-2,000 1,200-2,400 1,500-3,000	ove T25 chips 300-600 400-800 500-1,000 600-1,200 800-1,500	100 100 200 200 300	200 300 300 400 500	Big O (8 or better) is played like Omaha (8 or better) except that players are dealt five cards instead of four. Players must still use two cards from their hand and three from the board.
11	2,000-4,000	1,000-2,000	500	500	Super Stud (8 or better) is played like Stud (8 or better) except that players are dealt four down cards instead of two and must discard two after the third street betting round.
12	3,000-6,000	1,500-3,000	500	1,000	
13	4,000-8,000	2,000-4,000	1,000	1,000	
14	6,000-12,000	3,000-6,000	1,000	2,000	
15	8,000-16,000	4,000-8,000	1,500	2,500	
16	10,000-20,000	5,000-10,000	2,000	3,000	
17	12,000-24,000	6,000-12,000	2,000	4,000	
18	15,000-30,000	8,000-15,000	3,000	5,000	
19	20,000-40,000	10,000-20,000	4,000	6,000	
20	30,000-60,000	15,000-30,000	5,000	10,000	

For All BARGE Poker Tournaments:

To facilitate table balancing and fairness, a player chosen to move to balance a table will be selected based on position from the button instead of from a random draw.

Chip Races:

No one will be allowed to bust out because of the chip race. Anyone in such danger will receive one higher denomination chip.



No Limit Hold'em Main Event Tournament Structure

Time: Saturday, July 22, 2023 at 10:30 am

Initial Chips: T60000

Rounds: All levels are 20 minutes. 9 handed tables.

Each hand the big blind will post an ante equal to the amount of the big blind. If the player in the big blind does not have enough chips to post both the ante and the big blind, the big blind will be posted before the ante. When the final table reaches four handed play, the ante will be reduced to the amount of the small blind.

Late registration will be allowed until the end of the first break (or later at the discretion of the Organizers).

Level	Blinds	Ante (BB)	Level	Blinds	Ante (BB)			
1	100–200	200	19	10,000–15,000	15,000			
2	200–300	300	20	10,000–20,000	20,000			
3	200–400	400	21	10,000–25,000	25,000			
4	300-500	500	22	15,000–30,000	30,000			
5	300–600	600	23	20,000–40,000	40,000			
Break for	Group Picture. Resume	play at 12:30 pm.	Break for 10 minutes.					
6	400-800	800	24	25,000-50,000	50,000			
7	500-1,000	1,000	25	30,000–60,000	60,000			
8	600–1,200	1,200	26	40,000-80,000	80,000			
9	1,000-1,500	1,500	27	50,000-100,000	100,000			
10	1,000-2,000	2,000	28	60,000–120,000	120,000			
Break for	10 minutes. Remove T1	00 chips.	Break for 10 minutes.					
11	1,000-2,500	2,500	29	100,000-150,000	150,000			
12	1,500-3,000	3,000	30	100,000–200,000	200,000			
13	2,000-4,000	4,000	31	125,000–250,000	250,000			
14	3,000-5,000	5,000	32	150,000–300,000	300,000			
15	3,000-6,000	6,000	33	200,000-400,000	400,000			
Break for	Break for 10 minutes. Remove T500 chips.			Break for 10 minutes.				
16	4,000-8,000	8,000	34	250,000-500,000	500,000			
17	5,000-10,000	10,000	35	300,000-600,000	600,000			
18	6,000–12,000 12,000		36	400,000-800,000	800,000			
Break for Dinner . Remove T1000 chips. Resume play at 7:00 pm								

For All BARGE Poker Tournaments:

To facilitate table balancing and fairness, a player chosen to move to balance a table will be selected based on position from the button instead of from a random draw.

Chip Races:

No one will be allowed to bust out because of the chip race. Anyone in such danger will receive one higher denomination chip.



Significant Others Mixed Hold'em Tournament Structure

Time: Saturday, July 22, 2023 at 11:00 am

Initial Chips: T10000

Rounds: All levels are 15 minutes. 9 handed tables.

Late registration will be allowed until the end of the first break (or later at the discretion of the Organizers).

Level	Limits	Blinds
1	100–200	50-100
2	150-300	75–150
3	200-400	100–200
4	300–600	150-300

Break for Group Picture.

Resume play at 12:30 pm.

5	400–800	200–400
6	500-1,000	250-500

Remove T25 chips.

Switch to No Limit Hold'em.

Level	Blinds
7	200-400
8	300-600

Break for 10 minutes.

9	400-800
10	600-1,200
11	800-1,600
12	1,000-2,000

Break for 10 minutes. Remove T100 chips.

13	1,500–3,000				
14	2,000-4,000				
15	3,000-6,000				
16	4,000-8,000				
17	6,000-12,000				
18	8,000-16,000				
Break for 10 minutes.					

19	10,000–20,000
20	15,000–30,000
21	20,000-40,000

For All BARGE Poker Tournaments:

To facilitate table balancing and fairness, a player chosen to move to balance a table will be selected based on position from the button instead of from a random draw.

Chip Races:

No one will be allowed to bust out because of the chip race. Anyone in such danger will receive one higher denomination chip.



BARGE Unified Poker Tournament Payouts

	Entries												
Place	2-4	5-8	9-15	16-24	25-35	36-47	48-60	61-80	81- 100	101- 120	121- 140	141- 160	161- 200
1st	100%	70%	50%	42%	36%	31%	28%	27%	26%	25%	25%	25%	24.5%
2nd		30%	30%	26%	24%	22%	21%	20%	19%	19%	19%	18%	18%
3rd			20%	18%	17%	17%	16%	15%	15%	14%	14%	14%	13.5%
4th				14%	13%	13%	13%	12%	12%	11%	11%	11%	11%
5th					10%	10%	10%	10%	9%	9%	8%	8%	7%
6th						7%	7%	7%	7%	7%	6%	6%	5%
7th							5%	5%	5%	5%	4%	4%	4%
8th								4%	3%	3%	3%	3%	3%
9th									2%	2%	2%	2%	2%
10th									2%	2%	2%	2%	2%
11th										1.50%	1.50%	1.50%	1.50%
12th										1.50%	1.50%	1.50%	1.50%
13th											1%	1%	1%
14th											1%	1%	1%
15th											1%	1%	1%
16th												1%	1%
17th													0.75%
18th													0.75%
19th													0.75%
20th													0.75%

The table above is designed with the following necessary constraints:

- The last paying place always assures the participant of getting at least his money back.
- A higher place never pays less than a lower place in a given tournament.

The table above is also designed with the following arbitrary constraints:

- As the number of players increases, the percent of the field being paid is reduced, heading asymptotically to 10%.
- As the number of players increases, the percentage of the payout for a given place must not increase.
- As the paying place becomes worse, the number of players receiving the same payout will not decrease.
- For a given place, the gap between that payout level and the one above it must never be lower than the gap between a given payout and the one below it.
- For a given place as the number of participants goes up, when the payout percentage drops, the amount it drops must not be a greater amount than for any previous drop for a smaller number of entrants.